

Thomas-Adam Habuda's Resume

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website/portfolio page: www.mediamusicfactory.com/exclusive_portfolio.php

facebook page: www.facebook.com/tomhabudamediamusicfactory



Objective:

Composing music is my lifelong passion. If I would have to describe my style/sound with words I think I would call it: Cinematic/Dramatic/Experimental. I really like to mix real acoustic instruments/vocals/orchestras with synths and electronics to always produce a unique sound for each project I do, helping them to reach their desired emotional impact. In my mind, composing music is an endless personal experimentation. Each revelation should be one of a kind. In the past few years I had the chance to work on many kinds of amazing projects including: video games, trailers, documentaries, a Tv documentary series, independent films, shorts, animations, website intros/loops, presentations and flash games from around the globe (Los Angeles, Georgia, New York, Michigan, Norway, UK, Germany, Canada, Australia, France, Netherland, Hungary etc.) I believe that there is no room for ego in collaborative arts, I always welcome criticism and I like to have long chats with directors/producers about their projects, using a more personal than 'musical' language. I work in my own home studio with state of the art equipments. The studio is also capable of recording a few session musicians when the budget can afford it. One of my favourite go-to collaborators is Mikolt Gyuricza, my childhood friend. Her ethereal vocals always take my pieces to that 'next level'. I always deliver on time and on budget and I don't really 'count' revisions as a scared businessman. My scincere, and only, goal is to try to surpass your greatest expectations. References are available upon request. Thank you for your time and consideration.

DemoReel:

www.mediamusicfactory.com/exclusive_portfolio.php

Here you can listen to short audio montages in each main genres or listen to full pieces categorized by genres.

Personalized Reel for any project (delivered in 1 day, from existing material) available upon request.

Website:

www.mediamusicfactory.com

Summary of Accomplishments:

www.mediamusicfactory.com/credits.php - (with video excerpts, always under construction)

Games

- | | | | |
|---------------------------------|---|--|-------------------------------|
| "Imperium Galactica" | - | Digital Reality (2014) | |
| "Heroes of Newerth" | - | S2 Games (2011-2014) | |
| "Redshift" (post production) | - | Camasa Studios Ltd. (2013) | |
| "The Mebas 2" (post production) | - | Whiter Shores Ltd. (2012) | |
| "The Mebas" | - | Whiter Shores Ltd. (2011) | |
| "Dead West" | - | Florida Interactive Entertainment (2011) | |
| "Half Life 2 Mod" | - | Blue Shift (2011) | |
| "Panda Rampage" | - | Whiter Shores Ltd. (2010) | |
| "Qoobs" | - | Squeky Cow (2011) | |
| "World of Mandana" | - | Arc-Development (2010) | |
| "Xarelok" | - | DHK Games (2010) | |
| "DragonBall Tactics" | - | MRP (2010) | (many more in development...) |

Tv/Documentaries

- "Blueprint for the Future" - **UOP - A Honeywell Company** (2011)
- "New Algae Project" - **Solazyme** (2010)
- "Cellulosic Diesel Fuel from Algae" - **Solazyme**
(#1 Bioenergy Company in the World for 2010)
- "Spokelser" (series) - **Tv Norge** (2008)
- "Birth of a Commercial Algae Farm" - **Suneco Energy** (2008)
(by 2 time Sundance winner James Mulryan)

Films/Indies/Shorts

- "Quest For the Golden Arc Rider" - **SpaceBoy Productions**
- "The Peace Offering" - **Capilano Film Centre**
- "Shell" - **Little Bird Productions**
(Directed by Jade Hemming)
- "Sanctuary" - **Shawn Christopher Lebert**
(Writer, Producer, Director)
- "Norm Finds His Dream Job" - **Michael Bigge** (director)
- "Trailerpark" - **Patrick Muhlberger** (Producer, Director)

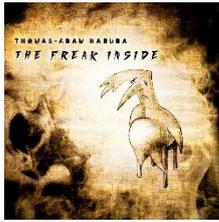
Websites/Animations/Presentations

- "Whiter Shores Webdesign" - **Whiter Shores** (Intro, Loop)
- "Cubetrack" - **Cubetrack** (Flash Site Loop)
- "Cadan Design" - **Cadan** (3D Flash Site Intro/Loop)
- "Whiter Shores Presentation" - **Whiter Shores**
(Loop for ia. Flash/Multimedia Presentation)
- "Pedagog" - **Pedagog** (Loop for Flash Presentation)
- "Growing Up" - **East West** (Directed by Zennor Alexander)
- "Never End" - **East West** (Directed by Zennor Alexander)

Independent Flash Games

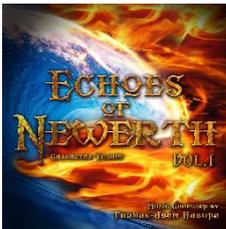
"Play Rummy Here" "Tomo" "Midgetmine" "DragonKnight" "Robobox" and others...

Public Albums:



The Freak Inside (2CD)

is a giant album in size, containing 38 pieces (160 minutes of music) featuring 'Lacrimosa' winner of 2nd place (instrumental category) at the international Song of The Year contest in 2012. It also contains the full versions of the epic/choral/orchestral/contemporary trailer pieces used in the world wide big hit game; Heroes of Newerth (HoN) (trailers/character themes - 2011). But it offers way more than that. Thomas's style can't really be listed in one category, he usually combines traditional orchestral techniques with contemporary elements, synths, sound design sometimes accompanied by solo vocals, choirs and ethnic flavours to always produce a unique sound. His goal is to be uplifting and bombastic at times but he is also a minimalist who is trying to have an emotional/thought-provoking effect on the listener. The second Volume of the album (starting from track 24 - Freak's Toy) contains his more personal pieces (including compositions from his childhood) and in a way tells a 'story', his feelings, thoughts, up-and-downs, memories translated into music from the past 12 years.



Echoes of Newerth Vol. I. & II.

is a two volume set containing everything Thomas has ever composed for the worldwide hit video game 'Heroes of Newerth' since early 2011. An approximately 130 minutes long soundtrack compilation (Vol. 1 & 2). Character themes for more than 50 heroes from the game, exclusive trailer pieces, background loops (that you can now easily loop when playing your favourite hero). The albums also feature unused pieces, alternate versions and bonus pieces. A cinematic musical journey combining elements from many different genres; epic orchestral, trailer, world, new age, experimental and electronic. It also features a brand new 'folkish' ballad duet, performed by Mikolt and Tom, exclusively written for this album. If you liked the 'The Freak Inside' collection, or if you are a fan of HoN, or you simply like film/game/trailer music in general; music with epic greatness, flowing emotions, lyrical vocals and unusual orchestration/instrumentation hopefully this album won't dissappoint.

Equipments:

www.mediamusicfactory.com/equipment.php

Skills:

- playing on piano, vocalising
- composing/orchestrating for small ensembles to full orchestras
- reading/writing scores (with computers/software)
- feel at home in Cubase, Nuendo, WaveLab, Kontakt, HaLion and hundreds of other programs/plugins
- composing in many genres + unique (instrumental/musical) Sound Design
- composing and arranging music with computers when budget can't afford live players
- mixing/mastering to broadcast quality
- improvisation

Training/Education:

In many ways I consider myself as a self-taught musician. In fact I believe that the most important things in music cannot be learnt in schools. On the other hand I do believe that there are certain rules every composer should be aware of. In the past 20 years I was lucky enough to have some great personal teachers from Hungary. I've learnt classical music theory, music history, orchestration/instrumentation, contemporary and studio techniques, improvisation and sight-reading.

I also studied at the '*Music For The Media*' institution.

Other Interests:

cooking, reading, sports, movies, travel, good chats, video games